

GENERAL RULES FOR PERTH SCORCHERS WOMENS LEAGUE

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1. DEFINITIONS AND INTERPRETATION

1.1.1. In these Rules:

- (a) "Code of Conduct" or means the Code of Conduct set out in clause 4 of these General Rules.
- (b) "Competition" or "Competitions" means any PSWL Competition.
- (c) "Competition Manager" or "Competitions Manager" means the person appointed by WA Cricket with responsibilities that include competition management tasks under these Rules.
- (d) "Cricket Clothing" means shirts, T-shirts, skins, trousers, sweaters, caps, hats, helmets, wristbands, headbands, sunglasses or other headgear.
- (e) "Finals" includes Semi-Finals and Grand-Final.
- (f) "PlayHQ" means the Australian cricket competition management system and player database maintained by Cricket Australia for use by cricket clubs and cricket administrators.
- (g) "PSWL" means Perth Scorchers Women's League.
- (h) "Preliminary Round" means any round of matches in a Competition before Finals.
- (i) "Protest" means a protest lodged under clause 4 of these General Rules.
- (j) "Registered Player" means a player registered with a Club in the PlayHQ database in accordance with clause 6.2.
- (k) "Season" means the cricket playing period from a stipulated start date to the stipulated end date for that season.
- (I) "Senior Competition" means any competition between PSWL Clubs as specified in clause 2.2.1.
- (m) "WA Cricket" means the Western Australian Cricket Association.
- (n) "**Gender Identity**" is defined by the Sex Discrimination Act 1984 (Cth) as the gender related identity, appearance or mannerisms or other gender related characteristics of a person (whether by way of medical intervention or not), with or without regard to the person's designated sex at birth.
- (o) "Premier Cricket Match" or "Premier Cricket Matches" refers to any match within the WA Premier Cricket competition.

2. PSWL ADMINISTRATION, RULES AND CLUBS

2.1. Status of General Rules

- 2.1.1. These General Rules are to be read together with the PSWL Match Day Rules referred to in 5.5.
- 2.1.2. The PSWL will delegate all day to day responsibilities and administration of these General Rules to the Competitions Manager.

2.2. Competitions

- 2.2.1. Where team numbers permit, the PSWL will organise matches between Clubs in Grade Competitions classified as:
 - (a) Metro;
 - (b) Conference;
 - (c) Such other cricket competitions as WA Cricket decide from time to time.
- 2.2.2. Clubs must nominate teams for each season in accordance with the noted registration close date.

 Late registrations will be accepted at the discretion of the Competition Manager. WA Cricket reserves the right to reject any nomination.

2.3. Clubs within the PSWL

2.3.1. WA Cricket may admit any cricket club to enter a team (or multiple) to play in the Competition. This role will be administered by the Competitions Manager.

- 2.3.2. A cricket club that wishes to be admitted to playing in PSWL competitions shall lodge an application in writing to the PSWL, meeting the requirements of the PSWL's Competition Entry Criteria. These criteria can include:
 - (a) A copy of an alphabetical list of names and addresses of all registered female players of the cricket club;
 - (b) Such other information as WA Cricket may request or which the cricket club considers relevant.
- 2.3.3. WA Cricket may, at its discretion and applying such criteria as it considers appropriate, either accept or refuse an application by a cricket club for admission to Competitions. The decision of the PSWL shall be final and binding.
- 2.3.4. WA Cricket will publish or otherwise supply Clubs with a copy of any relevant Policy or Guidelines upon request.

2.4. Club Representation

2.4.1. The name of Clubs or teams must not make any reference to any ethnic or political name, slogan, sponsor or business.

2.5. Duties of Clubs

- 2.5.1. Each Club will comply with the reasonable requests of PSWL in relation to matters concerning or arising out of these Rules.
- 2.5.2. All Clubs will comply with any Rules prepared in accordance by the PSWL, the Insurance Policy adopted by Cricket Australia and other Policies determined from time to time by PSWL. Those Policies may be included in these Rules or published separately.
- 2.5.3. Each Club playing in a PSWL Competition for a Season must enter and keep up to date in the PlayHQ database:
 - (a) the names and details of all registered players for all Competitions; and,
 - (b) the names and contact details of all registered club officials.
- 2.5.4. Clubs will ensure that they and their players comply with the registration, eligibility and qualification requirements in clause 6.
- 2.5.5. All Clubs must submit a list of their players owing equipment or fees to their Club by 30 June prior to the opening of registrations for the Season. This list will be used in the administration of player movements and it is the responsibility of Clubs to ensure that this list remains current.
- 2.5.6. It is the responsibility of each Club to ensure that all registered players are aware of the regulations and policies governing Competition matches, including the Playing Conditions (as modified by clause 5 of these Rules), the Laws of Cricket inclusive of the Spirit of Cricket and the Code of Conduct.

3. PSWL GOVERNANCE

3.1. Delegation of Responsibilities

- 3.1.1. WA Cricket will delegate responsibilities of the day to day management of the Competitions to a Competitions Manager.
- 3.1.2. The appointed Competitions Manager will be responsible for strategic planning and review of the competition and will from time to time provide reports to WA Cricket and to Clubs inclusive of

- proposals for strong, well-balanced cricket competitions and financially-viable and best quality cricket clubs in the Perth Metropolitan area.
- 3.1.3. Any decision to be made by WA Cricket under these General Rules may be made by the appointed Competitions Manager.
- 3.1.4. WA Cricket has complete authority to determine any question arising about the proper interpretation of these Rules,

3.2. PSWL Sub-committees

- 3.2.1. The PSWL will be deemed to have formed the following sub-committees:
 - (a) Premier Cricket Delegates Committee (PCDC);
 - (b) The Disciplinary Committee;
 - (c) The Tribunal.

3.3. Disciplinary Sub-committee

- 3.3.1. The Disciplinary Committee will comprise of the Competitions Manager & one member of WA Cricket Operations Unit.
- 3.3.2. The duties of the Disciplinary Committee will include:
 - (a) to receive all reports of infringements and offences and determine the level of such offence;
 - (b) raise a complaint against a Club, player or official if it believes an act or omission or offence has occurred under these Rules;
 - (c) to refer any matter of sufficient seriousness to the Tribunal for determination; and
 - (d) to decide the appropriate penalty for any matter that is not serious enough to be referred to the Tribunal.
- 3.3.3. The Disciplinary Committee shall have power to make a decision binding on the player, and if necessary, the player's Club.

4. CODE OF CONDUCT

4.1. Player Code of Conduct and Offences

- 4.1.1. The PSWL will adopt from time to time and modify as appropriate to its Competitions the Code of Conduct published by Cricket Australia and the International Cricket Council (ICC), which contains details of undesirable conduct. The Code of Conduct is set out in clause 4.1.3.
- 4.1.2. All players, umpires and officials competing in the PSWL Competition are bound by and required to comply with the Code of Conduct published in these Rules.
- 4.1.3. The following offences are adopted from the Cricket Australia Code of Conduct and for illustrations of the application of each, reference should be made to the guidelines that accompany the Cricket Australia Code of Conduct (reproduced in the boxed section below each Offence below). The provisions of the Rule itself take precedence over any guidelines.

LEVEL 1 OFFENCES

Abuse cricket equipment or clothing, ground equipment or fixtures and fittings.

Includes actions outside the course of normal cricket actions such as hitting or kicking the wickets and actions which intentionally or negligently result in damage to the advertising boards, boundary markers or any part of or the contents or any building or structure at the ground.

Show dissent at an umpire's decision.

Includes excessive, obvious disappointment with an umpire's decision or with an umpire making the decision and obvious delay in resuming play or leaving the wicket.

This Rule does not prohibit the bowler involved in the decision or a team captain from asking an umpire to provide an explanation for a decision, or the captain from commenting on the umpires' performance in their Captain's report.

Use language that is obscene, offensive or insulting and/or the making of an obscene gesture.

This includes swearing and offensive gestures which are not directed at another person such as swearing in frustration at one's own poor play or fortune.

The extent to which such behaviour is likely to give offence shall be taken into account when assessing the seriousness of the breach.

Engaging in excessive or unnecessary appealing.

Excessive shall mean repeated appealing when the bowler/fielder knows the batsman is not out, with the intention of placing the umpire under pressure. It is not intended to prevent loud or enthusiastic appealing. However, the practice of celebrating or assuming a dismissal before the decision has been given may also come within this Rule.

Point or gesture towards the pavilion in an aggressive manner upon the dismissal of a batsman.

Includes charging or running up to the batsman and "getting in his [or her] face".

Failure by a team to ensure that the condition of a ball is not changed in breach of Law 42.3.

LEVEL 2 OFFENCES

Show serious dissent at an umpire's decision.

Dissent should be classified as serious where the dissent is expressed by a specific action such as the shaking of the head, snatching cap from the umpire, pointing at pad or bat, other displays of anger or abusive language directed at the umpire or excessive delay in resuming play or leaving the crease.

This Rule does not prohibit the bowler involved in the decision or a team captain from asking an umpire to provide an explanation for a decision, or the captain from commenting on the umpire's performance in their Captain's report.

Engage in inappropriate and deliberate physical contact with other players or officials.

Without limitation, players will breach this Rule if they deliberately walk or run into or shoulder another player, official or match official.

Charge or advance towards the umpire in an aggressive manner when appealing.

Deliberately and maliciously distract or obstruct another player or official on the field of play.

This is not intended to replace Law 42(4) and (5) of the Laws of Cricket.

Without limitation, players will breach this Rule if they deliberately attempt to distract a striker by words or gestures or deliberately shepherd a batsman while running or attempting to run between wickets.

Throw the ball at or near a player or official in an inappropriate and/or dangerous manner.

This Rule will not prohibit a fielder or bowler from returning the ball to the stumps in the normal fashion.

Use language that is obscene, offensive or of a generally insulting nature to another player, official or spectator.

This is language or gestures which are directed at another person. See comments under Rule 1.3 above in relation to the seriousness of the breach.

Change the condition of the ball in breach of law 42.3.

Prohibited behaviour includes picking the seam or deliberately throwing the ball into the ground for the purpose of roughening it up and the application of moisture to the ball other than perspiration and saliva.

Without limiting Rule 8, attempt to manipulate a Match in regard to the result, net run rate, bonus points or otherwise. The captain of any team guilty of such conduct shall be held responsible.

Prohibited conduct under this Rule will include incidents where a team bats in such a way as to either adversely affect its own, or improve its opponent's performance points or net run rate.

LEVEL 3 OFFENCES

Intimidate or attempt to intimidate and umpire or referee whether by language or conduct.

Includes appealing in an aggressive or threatening manner.

Threaten to assault another player, Team official or spectator.

Use language or gestures that offend, insult, humiliate, threaten, disparage or vilify another person on the basis of that person's race, religion, colour, descent, sexuality or national or ethnic origin.

LEVEL 4 OFFENCES

Threaten to assault an umpire or referee.

Physically assault another player, umpire, referee, official or spectator.

Engage in any act of violence on the field of play.

Use language or gestures that seriously offends, insults, humiliates, intimidates, threatens, disparages, or vilifies another person on the basis of that person's race, religion, colour, descent, sexuality or national or ethnic origin.

LAWS OF CRICKET AND 'SPIRIT OF THE GAME'

Players must obey the 'Laws of Cricket' and play within the spirit of the game.

This is meant as a general Rule to deal with situations where the facts of, or gravity or seriousness of the alleged incident are not adequately or clearly covered by the Level 1 to 4 offences set out above.

Conduct which will be prohibited under the Rule includes time wasting and any other conduct which is considered "unfair play" under Law 42 of the Laws of Cricket.

This Rule is not intended to punish unintentional breaches of the Laws of Cricket.

Reference may be made to any statement or explanation of the Spirit of Cricket published in conjunction with the Laws of Cricket.

Nothing in this Rule or the Code alters the onus on the captain to ensure that the Spirit of the Game is adhered to as stated and defined in the preamble to the Laws of Cricket.

UNBECOMING BEHAVIOUR

Without limiting any other rule, players and officials must not at any time in a cricket related situation engage in behaviour unbecoming to a player or official that could bring them or the game of cricket into disrepute or be harmful to the interests of cricket.

This is also meant as a general Rule to deal with situations where the facts or, or the gravity or seriousness of the alleged incident are not adequately or clearly covered by the Level 1 to 4 offences set out above.

It is intended to include serious or repeated criminal conduct, public acts of misconduct, unruly public behaviour and cheating during play.

4.2. Recommended Penalties for Code of Conduct Breaches

- 4.2.1. In respect to the Code of Conduct, the following are the recommended penalties for Level 1 to 4 offences:
 - (a) Level 1 Official reprimand and/or a fine of up to \$500 and/or a ban of up to 2 matches.
 - (b) Level 2 A ban of 2 or 3 matches.
 - (c) Level 3 A ban of 3 to 5 matches.
 - (d) Level 4 A ban of 6 or more matches, or a life ban.
- 4.2.2. In respect to the Code of Conduct, the following are the recommended penalties for Level 5 and 6 offences (which may be imposed individually or in combination):
 - (a) a ban from participating in any match;
 - (b) a fine for a person of any amount up to \$1,000; and
 - (c) a reprimand.

4.3. Code of Conduct Offences, Cautions and Reporting

- 4.3.1. Under these Rules, a contravention of the Code of Conduct is an offence.
- 4.3.2. Umpires must warn a Club, player or official for a contravention of the Code of Conduct and report the matter to the other umpire and the player's team captain.
- 4.3.3. Umpires must notify a Club, player or official of any intention to lodge a Code of Conduct complaint, and the nature of the offence committed, within 60 minutes after stumps have been drawn on the day on which the offence is alleged to have been committed.
- 4.3.4. Umpires must lodge Code of Conduct complaints with the Competitions Manager no later than 12 noon on Monday following completion of a match in which the alleged offence occurred. Failure by an umpire to comply with this clause does not invalidate the complaint made.
- 4.3.5. Any player reported by an Umpire must have the complaint referred to the Disciplinary Committee who shall:
 - (a) Consider the complaint and the level of offence, if any, for which the Club, player or official is alleged to have committed; and
 - (b) Offer the Club, player of official a penalty, open for acceptance for a definite period, in lieu of referring the matter to the Tribunal; or
 - (c) Refer the matter to the Tribunal in accordance with clause 4.10.
- 4.3.6. A Code of Conduct complaint shall be referred to WA Cricket in accordance with clause 4.10 unless the player, Club or official accepts a penalty from the Disciplinary Committee.

4.4. Use of Social Media

- 4.4.1. Any player or official who is found to have engaged in or is suspected of engaging in the unacceptable use of Facebook, Twitter, YouTube or any other social networking site, including blogs, may be dealt with by WA Cricket as it deems fit.
- 4.4.2. Without limitation, unacceptable use may involve the player or official:
 - (a) criticising umpires, players or any other person involved in the Competition;
 - (b) engaging in bullying behaviour including but not limited to name-calling or making condescending, offensive or abusive remarks about any person; or

- (c) engaging in any other behaviour which WA Cricket reasonably determines, in its absolute discretion, to have breached this policy.
- 4.4.3. It is not relevant that the player or official making the remarks was not aware that the content could or would be made publicly available.

4.5. Protests and Calculated Unfair Conduct

- 4.5.1. A Club may lodge a protest with WA Cricket against an opposing Club in a match with respect to one or more of the following:
 - (a) The result of a match;
 - (b) Any conduct which is alleged to have been calculated to obtain an unfair advantage in the course of that match by that opposing Club or any one or more of that opposing Club's members; or
- 4.5.2. A protest under this clause must be notified in writing and a dispute raised through PlayHQ to WA Cricket within 3 days of the match to which the protest relates, comply with clause 4.5.3 and be signed by the President of the protesting Club.
- 4.5.3. A Protest notice must state:
 - (a) The date and place of the match;
 - (b) The name and team of the opposing Club;
 - (c) The grounds of the protest (with reference to any applicable General Rules or Laws of Cricket);
 - (d) A summary of the facts the protesting club will rely upon to support its protest; and
 - (e) The names of any witnesses
- 4.5.4. Failure to comply with clause 4.5.3 does not invalidate the notice, subject to the Tribunal being satisfied the protest has merit.
- 4.5.5. Upon receiving a protest under this clause, WA Cricket must refer the matter to the Tribunal, to be heard and determined by the Tribunal in accordance with clause 4.10 and applicable procedures under this clause 4.
- 4.5.6. WA Cricket may independently refer a matter to the Tribunal as Complainant if it is satisfied that there has been conduct of the kind referred to in clause 3.5.1(b), and shall provide a Protest notice in accordance with clause 4.5.3.

4.6. Orders that may be made after Protests

- 4.6.1. If a Protest is upheld, the Tribunal may make one of the following orders:
 - (a) the result of the protested match be varied (but not in the case of a protest related to the unfitness or the ground or pitch for play);
 - (b) the protested match be replayed; or
 - (c) the protested match be forfeited by the respondent Club.
- 4.6.2. If the Tribunal orders the protested match be forfeited by the respondent Club, then the Tribunal may also:
 - (a) cancel or vary any points previously awarded with regard to that match;
 - (b) award points appropriate to the altered result of the match according to the scale of points available; and
 - (c) impose a fine upon the respondent Club.

- 4.6.3. If a Protest relating to the unfitness of a ground or pitch for play is dismissed, because the unfitness of the pitch or ground relates to a matter outside the control of the home team or its curator, the Tribunal must still order:
 - (a) the result of the match stand; or
 - (b) the match be replayed at a place, date and time to be notified by WACA within 3 days of the Tribunal's determination.

4.7. Tribunal Jurisdiction

- 4.7.1. The Tribunal will hear any matter referred to it by WA Cricket in relation to:
 - (a) Appeals from penalties imposed by WA Cricket for infringements;
 - (b) Offences for breach of the Code of Conduct; and
 - (c) Protests under clause 4.4 of these General Rules.
- 4.7.2. The Tribunal will not hear:
 - (a) any eligibility complaints based on the information contained in PlayHQ;
 - (b) any clearance or permit disputes; or
 - (c) any complaints regarding the application of the Playing Conditions for any Competition.

4.8. Tribunal Membership

- 4.8.1. The Tribunal will be comprised of three members.
- 4.8.2. At least one of whom shall be:
 - (a) An Australian Legal Practitioner, as defined in the Legal Profession Act 2008 (WA) (the LPA);or
 - (b) A Magistrate; or
 - (c) A person who has an approved academic qualification or corresponding academic qualification as defined in s 21 of the LPA.
- 4.8.3. Two of the members of the Tribunal shall be either past or present representatives of clubs affiliated with WA Cricket or who are or were officials of Clubs.
- 4.8.4. WA Cricket shall select the persons to constitute the Tribunal for each sitting and shall nominate the Chairman of the Tribunal.
- 4.8.5. A person shall not sit on the Tribunal if that person or that person's Club is involved in the complaint or matter before the Tribunal or is related to any of the parties.

4.9. Powers of Tribunal

- 4.9.1. In the course of hearing or dealing with any complaint or matter referred to it the Tribunal may:
 - (a) require the attendance of any person before it;
 - (b) administer an oath and hear evidence;
 - (c) re-open or rehear any complaint or matter previously dealt with by it;
 - (d) if any person fails to answer any questions or acts in an unseemly or obstructive manner, impose a fine not exceeding \$1,000 and may suspend that person from participating in a game of cricket administered by WACA for a period not exceeding twelve (12) months;
 - (e) impose a fine not exceeding \$1,000 on any person or Club who has, in the opinion of the Tribunal, made a complaint which is trivial, frivolous or vexatious;
 - (f) suspend any person from playing in a game of cricket, acting as a coach of a team or acting as a team official for any period and/or impose a fine not exceeding \$1,000 on any person or Club who has in the opinion of the Tribunal contravened these Rules, contravened any Laws

- of Cricket, brought the game of cricket into disrepute or failed to comply with any order or direction of the Tribunal;
- (g) order the forfeiture of a game of cricket;
- 4.9.2. In imposing a suspension or disqualification, the Tribunal may impose that penalty by reference to:
 - (a) a number of cricket games in a particular Competition or grade; or
 - (b) a time-period suspension or disqualification.

4.10. Tribunal pre-hearing procedures

- 4.10.1. WA Cricket shall give notice of a Tribunal hearing if:
 - (a) the Disciplinary Committee decides to refer a Code of Conduct complaint to the Tribunal directly: or
 - (b) a player does not accept the penalty offered by the Disciplinary Committee; or
 - (c) another complaint or Protest is made under these Rules in respect to a matter for which the Tribunal has jurisdiction.
- 4.10.2. Prior to giving notice of a Tribunal hearing, WA Cricket shall:
 - (a) arrange a date for the Tribunal to hear the matter in accordance with these Rules, if possible no later than the next fixture; and
 - (b) cause copies of the complaint or Protest and the notice to be provided to the Tribunal members, the parties and to the originator of the Complaint (e.g. umpires or Clubs).
- 4.10.3. In any protest relating to the abandonment of a match, WA Cricket shall arrange and ensure that a thorough investigation of the circumstances into the abandonment of the match is conducted and that a report be presented to WA Cricket or Tribunal for decision and penalty if appropriate. The purpose of the report is to set out facts to establish whether there was any failure by the Club to ensure:
 - (a) the pitch was properly prepared; or
 - (b) the pitch was properly protected against the elements, vandalism or foul play, machinery or equipment failure or other reasonably foreseeable events.

(For the purposes of this clause, a groundsman who is responsible for the preparation of the pitch and who is employed by a body other than the local Club, is deemed to be a contractor or agent of that Club).

- 4.10.4. Notices shall be given to:
 - (a) a player by forwarding to the player and his or her Club; and
 - (b) a Club by forwarding to the secretary of the Club.
- 4.10.5. The notice advising of the Tribunal hearing shall include:
 - (a) A copy of any notice, complaint or Protest;
 - (b) A copy of any offer made by the Disciplinary Committee;
 - (c) Details of the date and place of the Tribunal hearing.
- 4.10.6. Tribunal Members will be given a copy of the notice, a briefing paper by WA Cricket and, if requested, a copy of these General Rules.

4.11. Tribunal Hearing Procedure

4.11.1. In respect to a complaint with regard to a Code of Conduct offence, a WACA representative will present the case on behalf of WA Cricket as Complainant.

- 4.11.2. In the case of a Protest, the protesting Club will present the case as Complainant and the opposing Club will be the Respondent.
- 4.11.3. In the case of a Code of Conduct Complaint or a Protest:
 - (a) A player Respondent may appear at the hearing or be represented by a person other than a legal practitioner or law clerk.
 - (b) A Club that is a Complainant or a Respondent may be represented by a member of its committee other than a legal practitioner or law clerk.
- 4.11.4. The Complainant and the Respondent may call witnesses to support the case. For the avoidance of doubt, the person representing a player or Club may not give evidence: at the hearing they must appear as a witness or a representative of a party, but not both.
- 4.11.5. The Tribunal procedure is as follows:
 - (a) the Complaint will be presented by a member of the Disciplinary Committee or a person delegated authority by WA Cricket, and witnesses in support may be called and then cross-examined by the other party;
 - (b) if the Tribunal is of the opinion that the respondent has a case to answer, then the respondent's case may be presented, witnesses in support may be called and then cross-examined by the other party;
 - (c) at the conclusion of the hearing, the Complainant's representative may address the Tribunal, and then the Respondent or its representative may address the Tribunal in Reply.
- 4.11.6. For a Protest, the Tribunal may dismiss the protest or uphold the Protest.
- 4.11.7. For a Code of Conduct complaint, the Tribunal must consider whether the Complainant has proved an offence under these General Rules.
- 4.11.8. For a proven Code of Conduct offence, the Tribunal:
 - (a) may impose such penalty or make such order as it thinks fit; and
 - (b) in making its order, must have regard to any recommended penalty or order in clause 4.3 and 4.6 of these General Rules, as applicable.
- 4.11.9. When imposing a fine or penalty, the Tribunal may take into account any circumstance it considers relevant, including:
 - (a) the seriousness of the breach;
 - (b) the harm caused by the breach;
 - (c) the person's seniority and standing in the game;
 - (d) the remorse shown by the person and the prospect of further breaches;
 - (e) the person's prior record; and
 - (f) the impact of the penalty on the person.

4.12. Tribunal Decisions

- 4.12.1. All decisions of the Tribunal must be reported to WA Cricket and WA Cricket must give effect to the decision.
- 4.12.2. WA Cricket must notify all persons and Clubs concerned of the Tribunal's findings and publish the nature of the complaint and the decision, unless WA Cricket considers this is undesirable.

4.13. Grievances

4.13.1. If a matter does not fall within the powers of the Tribunal to determine, each Club may refer one such matter to WA Cricket within any calendar year. The right of referral is retained if the matter is decided in favour of the referring Club.

4.13.2. To refer an issue to WA Cricket under this Rule, a non-refundable referral fee of \$250 (inc GST) is payable, together with a \$350 (inc GST) fee for hearing. The hearing fee is refundable to the Club if the matter is decided in its favour.

4.14. Infringements and Penalty Schedule

- 4.14.1. Under these Rules, contravention of the following clauses are infringements and the penalties are specified in the clause to which the infringement relates:
 - (a) Forfeiture of a match (clause 5.2) –Full match points awarded to opposition
 - (b) Playing an ineligible player (clause 5.1) or an unqualified player (clause 6.3 and if applicable, clause 9.1) match points and/or \$100;
 - (c) Playing an ineligible player (clause 6.3) or an unqualified player (clause 6.3 and if applicable, clause 9.1) in a Finals match match forfeit and/or \$100;
 - (d) Failure to provide facilities at home ground (clause 7.1.1) 2 match points;
 - (e) Failure to wear proper cricket attire (clause 8.1) max 2 match points and/or \$100 per player infringement, max 10 match points and/or \$500 per match;
 - (f) Failure to lodge match reports (clause 10.1.2) 1 match point, and or up to \$50 per offence;
 - (g) Failure to commence the match on time up to 2 match points per offence.
- 4.14.2. For any of the above infringements, WA Cricket may penalise the club by not awarding match points or a fine of up to \$500, having regard to any maximum penalties specified in this clause.

5. LAWS OF CRICKET AND PLAYING CONDITIONS

5.1. Application of Laws of Cricket to Competitions

- 5.1.1. The Laws of Cricket and the Spirit of Cricket in the preamble to the Laws of Cricket will apply to all Competitions but may be modified, supplemented, or excluded by these Rules and the Playing Conditions
- 5.1.2. These Rules shall apply to the management of all matches under the control of the WA Cricket in the PSWL Competition.

5.2. Forfeits

- 5.2.1. If a team is unable to play in a match arranged by WA Cricket, they will forfeit the match and be subject to the penalty for an infringement as per clause 4.14.
 - (a) The Club must give notice to the Competition Manager and to the opposing Club no later than two days before the match is to commence,
 - (b) Or, if applicable, as soon as they are aware they will forfeit, they must;
 - i. Contact their opposition club and,
 - ii. Let the Competition Manager know.
- 5.2.2. Should a team forfeit over 25% of fixtures for that competition, that team may be withdrawn from the competition for the remainder of that season.

5.3. Teams, Overseas Players and Replacement Players

- 5.3.1. Teams consist of a maximum of 11 players, but there is a minimum of 7 players required to take the field to commence play.
 - (a) Any additional fielders should be rotated.
 - (b) All 11 players shall be allowed to bat during an innings.
 - (c) All 11 players are allowed to bowl during an innings.

- 5.3.2. All clubs shall enter their teams for the Grade Competitions in PlayHQ by 5pm on the Friday before the start of the match. This can be done through PlayHQ.
 - (a) Any changes to the team entered in PlayHQ must be completed before the toss. If the toss is delayed, teams must still be nominated no later than 30 minutes after the scheduled start time for the match. No player other than those named will be allowed to play in the match, unless replaced, subject to the following;
 - (b) No player may be replaced after the nomination without the consent of the opposing captain.
 - (c) Any replacement player shall be considered the same player as the nominated player they replaced for the purposes of these rules.
 - i. A replacement shall not bat in an innings in which the nominated player they are replacing has completed their innings.
 - ii. All batting and bowling restrictions shall be inherited by the replacement player.
 - iii. Any unserved Penalty time, warnings or suspensions, that applied to the original nominated player will be inherited by his/her replacement.
- 5.3.3. If a Club has more than one team allocated to the PSWL competition, players must not play more than 25% of matches for a second team without approval from the competition manager.

5.4. Match Fixtures

- 5.4.1. The Competitions Manager will prepare fixtures for all teams nominated by Clubs for the Competitions in the current Season. The Competitions Manager will determine the scheduled playing time for all matches.
 - (a) Should a team wish to alter the playing time for any match, they must first contact their opposition for approval, before requesting permission from the Competitions Manager.
- 5.4.2. There will be a break over the Christmas period, the length of which will depend on the public holidays within the Season, to allow for adequate matches during the Season as determined by the PSWL.
- 5.4.3. The PSWL will publish all official fixtures using the PlayHQ system prior to the commencement of the Season and these will be updated from time to time as necessary.
- 5.4.4. All matches will be conducted on Club grounds or otherwise as arranged by the Competitions Manager for both preliminary rounds and finals.

5.5. Applicable Playing Conditions

- 5.5.1. All Competition cricket matches will be played in accordance with the:
 - (a) PSWL Conference Match Day Rules for the Conference Grades,
 - (b) Or PSWL Metro Match Day Rules for the Metro Grades.
 - and as fixtured by the PSWL for the Season or as required by these Rules.

5.6. Approved Equipment

- 5.6.1. Only cricket balls approved by the PSWL may be used in the Competitions.
- 5.6.2. The approved balls for the Competitions are (unless otherwise notified by WA Cricket):
 - (a) Kooka Shield or Crown 142g 2 piece ball (White)

5.7. Ground Weather and Light procedure

5.7.1. In general, Law 2.7 of the Laws of Cricket will apply and it will be for the Umpires to decide if grounds are unfit for play in a match.

- 5.7.2. Matches will proceed unless WA Cricket have called off the round prior to the schedule day of fixtures. If there has been no general cancellation by WA Cricket, umpires shall determine fitness for play when they assume control of matches.
- 5.7.3. WA Cricket may call off all fixtures in any grade of any Competition, up to 2 hours before the scheduled start of play, if more than 50% of grounds are unfit for play.

5.8. Umpires

- 5.8.1. WA Cricket where possible will provide umpires for matches as possible within the PSWL Competitions.
- 5.8.2. Association appointed umpires will be appointed prior to the commencement of each match by the Competition Manager and appointments entered into the OfficialsHQ system.
- 5.8.3. Association umpires must wear a plain shirt (preferably not white) with no offensive imagery or slogans, black pants, appropriate closed in shoes and sun smart hat, or appropriate alternative umpiring uniform provided by another association.
- 5.8.4. Volunteer umpires may wear the same as Association umpires, or club provided attire with appropriate closed in shoes and sun smart hat. All volunteer umpires should wear a high-visibility vest.
- 5.8.5. Umpires shall lodge match reports using the OfficialsHQ system no later than 2 days after the conclusion of each match. Match reports must contain the following information:
 - (a) the time of commencement and of drawing of stumps of each day of the match and the cause of any variations between those times and the scheduled times for start and close of play;
 - (b) any infringement of Disciplinary Matters or Code of Conduct;
 - (c) the consistency of the pitch between during the day's play; and
 - (d) any other remarks or observations the umpire may wish to report.
- 5.8.6. If an Umpire proposes to lodge a complaint against player, Club or official under these Rules, the Umpire must:
 - (a) notify the player, Club or official of the nature of the complaint within 60 minutes after stumps have been drawn on the day on which the incident occurred; and
 - (b) submit an Umpire Complaint Notification as well as entering the report into the PlayHQ system by no later than 12 noon on Monday following completion of the match in which the offence is alleged to have occurred.
- 5.8.7. If only one appointed umpire is present, that umpire alone shall determine questions of fitness for play of the ground, weather and light (GWL).

5.9. Procedure for Handing Suspect Bowling Action

- 5.9.1. As at the date of these Rules, the following Law 21 (No Ball) contained these provisions regarding the role of the arm in a valid delivery:
 - (a) For a delivery to be fair in respect of the arm the ball must not be thrown (excerpt from Law 21.2); and
 - (b) A ball is fairly delivered in respect of the arm if, once the bowler's arm has reached the level of the shoulder in the delivery swing, the elbow joint is not straightened partially or completely from that point until the ball has left the hand. This definition shall not debar a bowler from flexing or rotating the wrist in the delivery swing (Law 21.3).
- 5.9.2. In all PSWL Competitions this Law is modified so that a "no-ball" will only be awarded for a breach of Law 21 if it is considered by the umpire that the bowler deliberately threw the delivery, but not because of doubt about the player's general bowling action for which the player has not received a warning prior.

5.9.3. In the interests of the player concerned and PSWL Competitions, it is permissible during a match for the umpire to warn the bowler, captain or coach that he considers the bowler's action to be unfair and if he continues to bowl his action may qualify for a "no-ball" call under Law 21, note it on the match report and advise the Competition Manager.

6. PLAYER REGISTRATION AND QUALIFICATION FOR PSWL COMPETITIONS

6.1. Player Qualification for PSWL Competitions

- 6.1.1. Registered Players are qualified to play in Competition if they satisfy the following:
 - (a) they have satisfied any PSWL registration requirements to play for the Club for which they play (as per clause 6.2 and clause 9.1), or have obtained a Transfer to change Clubs (clause 6.3 and clause 9.1) or have obtained a PSWL Dispensation (as per clause 6.5);
 - (b) they satisfy all age and gender eligibility requirements to play in the PSWL Competition match (as per clause 6.6);
 - (c) they are eligible to play in the particular Competition match (as per clause 6.7 and 6.8); and
 - (d) they are not disqualified (as per clause 6.10).

6.2. Player Registration with a Club using PlayHQ

- 6.2.1. Each season, the clubs are required to create registration forms via PlayHQ for any relevant competitions and seek self-registrations from all players via those form links. The season registration date shall begin no earlier than the 1st of July in the year preceding the season and shall only last up to 12 months, (no later than 30th June) the following year. This forms set-up & registration process shall only commence once PSWL notify Clubs of Season Rollover to the new season.
- 6.2.2. A player who has not previously played in a Competition shall be eligible to play with any PSWL Club they can validly register with pursuant to clause 9.1. Otherwise, any player of a Club that wishes to change Clubs must apply for a transfer in accordance with clause 6.3 at the point of self-registration. A Club may also lodge this transfer request, however, self-registration from the player will still be required.

6.3. Player Movement and Transfers using PlayHQ

- 6.3.1. A club ("New Club") cannot play a player who has previously played for another club ("Former Club") in any Competition unless the Former Club or PSWL has granted a transfer prior to the player's first game for the New Club.
- 6.3.2. For players within the PSWL, an application to a Former Club for a transfer to play for a New Club must be made in PlayHQ, no earlier than the 1st of July, and no later than 5PM on the 31st of December of that season, using the following process:
 - (a) The New Club, on behalf of the player, or the player themselves, will make the application for a transfer to the PSWL and the Former Club in PlayHQ.
 - (b) No later than 5 days after the transfer application is lodged in PlayHQ, the Former Club must respond in PlayHQ whether it grants or refuses the transfer. If the Former Club doesn't respond to the Transfer request within 5 days, the request will be auto-approved in the PlayHQ system at the Former Club level.
 - (c) If the Former Club grants the transfer, the PSWL will finalise the player's movement to the new Club in PlayHQ as soon as possible.
 - (d) If the Former Club refuses to grant a transfer, it shall include in its PlayHQ response the reasons why the transfer has been refused, including details of why the player is unfinancial under clause 6.4 (if applicable), and any other reasons that the Club relies upon. PSWL may request further information using PlayHQ.

- (e) No later than 10 days after the application for a transfer was made, or 5 days after the Club notified its refusal (whichever is earlier), the PSWL will confirm the Former Club's decision to refuse to grant the transfer, or PSWL will grant the player a transfer, in accordance with clause 6.3.4.
- 6.3.3. For the purposes of clause 6.3.1 and 6.3.2:
 - (a) The PSWL will apply clause 6.4 and make use of the clause 2.5.7 list of un-financial members provided by Clubs.
- 6.3.4. Where a transfer has been refused by the Former Club under clause 5.3.2(d), PSWL will enquire into the reasons, and decide whether it will grant the transfer applying these principles:
 - (a) The main principle to be applied is one of fairness to both the player and the Club from which she requires to be transferred.
 - (b) Fairness, considered from the player's point of view, means a consideration of what the player considers is best for them. If the application is made after the start of the Season, the player must also take into consideration that they have registered with the Club for all practical purposes to play for that Club for that Season and a transfer will only be granted in special circumstances, being circumstances which are considered by the PSWL to be unusual, exceptional or atypical.
 - (c) Fairness to the Club should take into account that the player has agreed to play for that club for the Season upon agreeing to register with the Club for that Season only, and the Club has an expectation that the player will play the entire season for that Club.
 - (d) If a doubt exists then the benefit of that doubt should be given to the Club.

6.4. Unfinancial Members

- 6.4.1. No member of a Club who leaves such Club to join another Club shall be eligible to play in any Competition, until they are financially clear of the Club of which they were originally a member.
- 6.4.2. No player who has been playing in the competition of another cricket association affiliated with the WA Cricket shall be eligible to play in any Competition until they satisfy the PSWL that they are financially clear of such an affiliated association.
- 6.4.3. A player shall be deemed to be financially clear of a Club if, up to the time of leaving the Club, they have paid their annual subscription, special levies in the nature of subscription, wicket fees, and any debt or penalty validly imposed by the Club in accordance with the rules thereof. The final decision on eligibility shall be left to the discretion of the PSWL.

6.5. Player Dispensations in PlayHQ

- 6.5.1. To play in a Competition a player must be registered in accordance with the General Rules or obtain a dispensation from the PSWL under this clause. Applications for a dispensation must be made via the Competition Manager.
- 6.5.2. All player dispensations are for one year only, and a new dispensation will need to be applied for each season.

6.6. Age and Gender Eligibility for Competitions

- 6.6.1. A player must not play in a Senior Competition unless they are at least 17 years old as at 30 June immediately preceding the Season.
 - (a) A club may apply for a player aged less than 17 years old at 30 June to play in a Senior Competition, provided they meet one of the following criteria:
 - i. There is a demonstrated need to fill a team, up to the maximum number of players allowed in a team,

- ii. The player does not have the opportunity to participate in their correct Junior Community Age Group due to there being no applicable teams in their surrounding areas. Noting that the player's skill level must be appropriate for the competition.
- (b) The dispensation must be applied through the Competition Manager for approval by the PSWL. If a player is found to have played in breach of this clause then the club is liable to a fine and loss of match points as an infringement to which clause 4 of these General Rules applies.
- 6.7. The PSWL Competitions is for players who identify as female in the following contexts:
 - (a) the player has nominated their gender identity at the time of registration with the association, and club for the upcoming competition; and
 - (b) the player demonstrates a commitment that their gender identity is consistent with their gender identity in other aspects of everyday life.
- 6.7.2. Once a player has played in a Premier Cricket A Grade match, they are not permitted to return to playing with a club in a PSWL Competition within the current season.
- 6.7.3. Once a player has played in more than three (3) Premier Cricket matches, they are not permitted to return to playing with a club in a PSWL Competition within the current season without approval from the competitions manager.

6.8. Movement of Players between Senior Grade Competition grades

6.8.1. Once a player has played in four (4) matches for one team of the PSWL competition, they are not permitted to play in any additional team of the PSWL competition for the remainder of the season, unless the Competition Manager otherwise approves.

6.9. Eligibility for Finals

- 6.9.1. Unless the PSWL otherwise approves, to be eligible to play in Finals in any of the Grade Competitions:
 - (a) A player must play in at least 25% of available matches in the grade for which they are playing in the final.

6.10. Penalty for Ineligible or Disqualified Players

6.10.1. If the PSWL is satisfied on complaint to the PSWL that a Club has played a player that is ineligible of disqualified, the Club is liable to a fine and loss of match points as an infringement to which clause 4 of these General Rules applies.

6.11. Player disqualification

- 6.11.1. A player that is serving a suspension or disqualification to play issued by the PSWL, the Tribunal, Cricket Australia or any member association of WA Cricket or Cricket Australia is automatically disqualified from participation in PSWL Competitions for the duration of that suspension or disqualification.
- 6.11.2. If the PSWL is satisfied on complaint to the PSWL that a Club has played a player that is unqualified or disqualified, despite being registered to play on the PlayHQ system, the Club is liable to a fine and loss of match points as an infringement to which clause 4 of these General Rules applies.

7. CLUB FACILITIES

7.1. Duties of Clubs Regarding Facilities

7.1.1. Clubs must provide the following facilities:

- (a) At least one synthetic pitch and playing areas of standard and size, clubhouse, and change rooms approved by the PSWL.
- 7.1.2. Clubs must provide a scoreboard (electronic or otherwise).
 - (a) The batting team of each innings will be responsible for operating the scoreboard, updating the score at least at the end of each over.
- 7.1.3. At grounds on match days Clubs shall provide before the start of play on each day of a match:
 - (a) Bowlers markers;
 - (b) Crease marking materials to the satisfaction of the umpires;
 - (c) A set of stumps and correct crease markings; and
 - i. Wide lines should be marked 43cm inside of the return crease on both sides for left- and right-hand batters (See Appendix 1: Crease Markings).
- 7.1.4. Clubs that are required by PSWL to host a match shall provide the use of the ground free of charge to the Clubs participating in the match.
- 7.1.5. A Club that is unable to provide a ground for a PSWL match will be required to bear the costs, if any, of hire of the ground on which the match is to be played.
- 7.1.6. Umpires shall report to the PSWL if a club fails to meet any of the requirements of this clause.

8. CLUB COLOURS AND PLAYER CLOTHING

8.1. Standard Cricket Attire

- 8.1.1. Unless the playing conditions for a particular match format specify otherwise players shall wear:
 - (a) Playing shirt and pants, in the club's registered colours.
 - (b) Caps and helmets that are in Club colours, or white (or otherwise by agreements by captains if no other helmet is available for a player).
- 8.1.2. British Standard helmets are mandatory and must be worn at all times whilst batting, wicket keeping and for fielders within 5m of the stumps. They must be labelled as BS7928:2013 on a label inside the helmet.
- 8.1.3. A Club may have a club or sponsor's logo on their playing shirts, with prior approval from the PSWL.
- 8.1.4. No existing Club may change its playing uniforms without prior written approval from the PSWL. A Club must submit any change to its registered uniform to the Competition Manager for approval.
- 8.1.5. The Competitions Manager will give priority to clubs that have previously registered club colours, in the event of any conflict.
- 8.1.6. No Player may take part in any match except in the registered uniform of their Club that has been approved by the Competition Manager, for the Competition concerned. If any player is found to be playing in incorrect or unapproved playing attire the Club is liable to a fine and loss of match points as an infringement to which clause 4 of these General Rules applies.
- 8.1.7. Players are permitted to have a playing number on the back of a playing shirt, white or coloured.
- 8.1.8. Players are permitted to have their name on the back of a playing shirt.

9. REGISTERING OF PLAYERS

9.1. Player Registration Qualification

9.1.1. A player is entitled to register to the following:

- (a) Played last season for a club in the competition; may register to the same club,
- (b) Did not play, but has previously played for a club in the competition; the club last played for,
- (c) No club or any club; any club.

9.2. Club Duties Regarding Registrations

9.2.1. It is the responsibility of each Club to show that all players for the current Season are validly registered by providing the Competition Manager with an up to date list, one month prior to the Season and updated as often as necessary, listing all their registered players and whether they are a registered or a permitted player. If possible, PlayHQ should be used for this purpose.

10. MATCH AND COMPETITION RESULTS

10.1. Scoring and PlayHQ Score Entry

- 10.1.1. All Clubs will be required to use the PlayHQ e-scoring system for matches in the PSWL competition.
- 10.1.2. All teams are required to enter teams into the PlayHQ match data as stipulated in clause 5.3.3.
- 10.1.3. Full Match Scores and Player Scores must be submitted into PlayHQ by 12pm on the Monday immediately proceeding the day that the match is played.

10.2. Post-match Reports

- 10.2.1. Both Club captains must submit and confirm match details and a Match Report by the Monday 5pm following the match, using the OfficialsHQ system. Reports are required for every Grade match where play has commenced, although a result may not have been achieved.
- 10.2.2. Any club wishing to report another player, spectator or official must do so through the Match Report using the OfficialsHQ system by 5PM on the Monday following the match in question.

10.3. Ladders

- 10.3.1. Ladders for each Competition shall be calculated in PlayHQ by setting the points system equal to the points designated in the relevant Competition Rules for win, draw, tie or loss.
- 10.3.2. To determine the ranking of teams otherwise equal on points average, in Ladder setup in the PlayHQ system, Quotient will be used. This is calculated by (Total runs scored / total wickets lost) divided by (Total number of runs scored against / Total number of wickets taken).

10.4. Finals

- 10.4.1. When there are seven (7) or more Teams in a Competition, finals will be played:
 - (a) Two rounds: semi-final and final;
 - (b) Matches will, where possible, be fixture to be played at the home ground of the higher ranked teams, who will be responsible for the provision of amenities and catering; and
 - (c) Fixtures will be based on team rankings in Ladders at the end of the qualifying rounds as follows:
 - i. Semi Final: 1st v 4th and 2nd v 3rd
 - ii. Final: Winner SF1 v Winner SF2
- 10.4.2. When there are five (5) or six (6) Teams in a Competition, finals will be played:
 - (a) Two rounds: semi-final and final;
 - (b) Matches will, where possible, be fixtured to be played at the home ground of the higher ranked teams, who will be responsible for the provision of amenities and catering; and

(c) Fixtures will be based on team rankings in Ladders at the end of the qualifying rounds as follows:

i. Semi Final: 2nd v 3rd ii. Final: 1st v Winner SF

- (d) WA Cricket reserves the right to alter the finals format due to uncontrollable factors e.g. time restraints, ground unavailability etc.
- 10.4.3. When there are four (4) Teams in a Competition, finals will be played:
 - (a) One round: final;
- 10.4.4. Matches will, where possible, be fixtured to be played at the home ground of the higher ranked teams, who will be responsible for the provision of amenities and catering; and
 - (a) Fixtures will be based on team rankings in Ladders at the end of the qualifying rounds as follows:

i. Final: 1st v 2nd

10.5. Super Overs

- 10.5.1. The Super Over only applies to finals matches resulting in a tie.
- 10.5.2. The Super Over shall commence 10 minutes after the cessation of the match, at the same ground. The interval between innings shall be 5 minutes.
- 10.5.3. 30 minutes of extra time (taken from the start of the Super Over) is allocated to complete the Super Over. Should play be delayed prior to or during the Super Over, once the playing time lost exceeds the 30 minutes, the Super Over shall be abandoned.
- 10.5.4. The Super Over will take place on the pitch allocated for the match.
- 10.5.5. The umpires shall stand at the same end as they stood during the match.
- 10.5.6. In both innings of the Super Over, the fielding side shall choose which end to bowl from. Once the opening batting pair enters the field of play they are not permitted to be changed. Similarly, once a determination is made by the bowling side as to which end they will bowl from and the opening batters take their respective positions at each end of the pitch, they are not permitted to change ends. For clarity, this playing condition is designed to ensure that the fielding side may determine its bowling strategies based on which batters are opening, and then the batters can choose ends based on the bowling strategies.
- 10.5.7. Only the starting 11 players for each team may participate in the Super Over. Should any player be unable to continue to participate in the Super Over due to injury, illness or other wholly acceptable reasons, the Laws and Playing Conditions of the main match shall apply.
- 10.5.8. The team batting second in the match will bat first in the Super Over.
- 10.5.9. The same ball used at the end of each team's innings in the match, or a similar ball if that ball is unsuitable for any reason, shall be used for its innings in the Super Over.
- 10.5.10. Each team shall bat for one over unless all out earlier.
- 10.5.11. If scores are equal after a super over, the super over shall be completed until a winner is identified.
- 10.5.12. If, for reasons of ground, weather and light, a Super Over cannot commence within 30 minutes of the cessation time of the main match then;
 - (a) In a Semi Final match, the higher placed team on the ladder shall progress,

(b) In a Grand Final match, joint premiers will be awarded.

10.6. Awards Qualification

- 10.6.1. PlayHQ will be used to determine details of player's averages and aggregates for the season.
- 10.6.2. Qualification requirements do not include performances in finals for PSWL Competitions and are set out below:
 - (a) Batting Average: minimum five matches and a minimum of one hundred runs scored across the season.
 - (b) Bowling Average: minimum five matches and a minimum of five wickets taken across the season.

Appendices

Appendix 1: Crease Markings

