

## CONFERENCE RULES FOR PERTH SCORCHERS WOMENS LEAGUE

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#### **DEFINITIONS AND INTERPRETATIONS**

In these Playing Conditions:

- (a) These playing conditions are to be read together with the PSWL General Rules.
- (b) "General Rules" means the "PSWL General Rules".
- (c) Terms also defined in the General Rules will have the same meaning as in the General Rules.
- (d) **"T20 Match"** means a match played in one day, with one innings per side and a maximum of 20 overs in each innings, in accordance with these Playing Conditions.
- (e) This document should be read in conjunction with the PSWL General Rules and MCC Laws of Cricket.
- (f) The Laws of Cricket will apply to PSWL T20 Matches except as altered by these Playing Conditions.
- (g) A reference to a Law or to the Laws of Cricket is a reference to the Laws of Cricket as defined in the General Rules.
- (h) All references to "Governing Body" within the Laws of Cricket shall be replaced by "PSWL".

#### PART A: SETTING UP THE GAME

#### 1. THE PLAYERS

Law 1 shall apply, subject to the following:

- 1.1. All Players in the match must be qualified to play under the General Rules.
- 1.2. Number of players:
- 1.2.1. A match may be played between sides of fewer than 11 players, to a minimum of 7 players. Any less than 7 players is a forfeit.
- 1.2.2. No more than 9 players shall be allowed to field at any one time during an innings.

#### 2. THE UMPIRES

Law 2 shall apply, subject to the following:

- 2.1. Law 2.3 is modified as follows:
  - (a) The tea interval cannot be altered and is to be taken between innings.
- 2.2. Both team captains and the officiating umpires shall meet for the purpose of reviewing the match's conduct within 30 minutes after the conclusion of the match.
- 2.3. Within 2 days of the match being completed, umpires shall lodge an umpires' report using the OfficialsHQ system.

#### 3. THE SCORERS

Law 3 shall apply.

#### 4. THE BALL

Law 4 shall apply, subject to the following:

4.1. Approved balls for PSWL Metro Matches are as per clause 4.6.2 of the General Rules.

#### 5. THE BAT

Law 5 shall apply.

#### 6. THE PITCH

Law 6 shall apply, subject to the following:

6.1. Matches shall be played on such grounds as arranged by the PSWL Competition Manager in accordance with the General Rules.

#### 7. THE CREASES

Law 7 shall apply, subject to the Duties of Clubs Regarding Facilities, section 6.1 of the PSWL General Rules.

#### 8. THE WICKETS

Law 8 shall apply.

#### PREPARATION AND MAINTENANCE OF THE PLAYING AREA

Law 9 shall apply in the context of Law 9.8 Non-turf pitches.

#### 10. COVERING THE PITCH

Law 10 shall not apply.

#### 11. INTERVALS

Law 11 shall apply, subject to the following:

- 11.1. If the innings of the team batting first is completed before the scheduled time for the interval, the interval shall take place immediately and the innings of the team batting second will commence correspondingly earlier.
- 11.2. Laws 11.3, 11.5, 11.6 and 11.7 shall not apply.
- 11.3. The provisions of Law 11.8 (Intervals for drinks) apply except that under conditions of extreme heat, directive from the Competitions Manager must be followed. Drinks breaks may be taken by agreement of the captains (or in the case of the batting side, the batters at the wicket).
  - (a) Drinks should be taken after 10 overs in each innings.
  - (b) Additional drinks breaks should not exceed 3 minutes, and should be taken on the field.
- 11.4. Law 11.9 shall apply but for only the purpose of the drinks break, and only in situations where it does not contravene directive from the Competitions Manager. Any other intervals shall not be altered.

#### 12. START OF PLAY; CESSATION OF PLAY

Law 12 shall apply, subject to the following:

- 12.1. There will be two sessions of 90 minutes, separated by an interval as defined by playing condition 11.3 between innings.
- 12.2. Laws 12.6, 12.7 and 12.8 do not apply.
- 12.3. Laws 12.9, 12.10 and 12.11 shall apply in so far as they are relevant to a one innings limited overs type match.

#### PART B: INNINGS AND RESULT

#### 13. INNINGS

Law 13 shall apply, subject to the following:

- 13.1. All matches shall consist of one innings per side, each innings being limited to a maximum of 20 overs.
- 13.2. Law 13.2 (Alternate innings) shall not apply.
- 13.3. Laws 13.3.3 (Declaration) and 13.3.4 (Forfeit) shall not apply.
- 13.4. Each team shall bat for 20 overs unless all out earlier. A team shall not be permitted to declare its innings closed, nor end their innings once a result has been achieved, unless both captains agree to end the innings.
  - (a) A team is all out once they have lost 9 wickets, or one less than the players available.
- 13.5. If the team batting first is dismissed in less than 20 overs, the team batting second shall be entitled to bat for 20 overs.
- 13.6. No bowler shall bowl more than 3 overs in an innings.
- 13.7. All players must bowl a minimum of 1 over per match, except for a player who wishes to Wicket-Keep for 20 overs.
- 13.8. In the event of a bowler breaking down or being suspended and being unable to complete an over, the remaining balls will be allowed by another bowler. Such part of an over will count as a full over only in so far as each bowler's limit is concerned.

#### 14. THE FOLLOW-ON

Law 14 shall not apply.

#### 15. DECLARATION AND FORFEITURE

Law 15 shall not apply.

#### 16. THE RESULT

Law 16 shall apply, subject to the following:

- 16.1. Law 16.1 and 16.4 (agreement under Law 13.1.2) shall not apply.
- 16.2. If a match cannot be commenced within 90 minutes of the original scheduled start time it shall be abandoned and declared a Draw.
- 16.3. A result can be achieved only if both sides have had the opportunity of batting for their full allocation of overs, unless one side has been all out in less than their full allocation of overs or unless the team batting second scores enough runs to win in less than their full allocation of overs and both captains agree to end the innings.
- 16.4. All matches in which both teams have not had an opportunity of batting for their full allocation of overs, shall be declared a Draw.
- 16.5. No bonus points shall be awarded in PSWL competitions.
- 16.6. For the purpose of the ladder and ranking for Finals, teams may be awarded points for each of the following outcomes:

Result	Results Points	Total Points
Win	4	4
Loss	0	0
Draw (Abandonment) / Tie	2	2

#### PART C: THE OVER, SCORING RUNS, DEAD BALL AND EXTRAS

#### 17. THE OVER

Law 17 shall apply, subject to the following:

- 17.1. Extras (no balls, wides, etc.) are re-bowled up to a maximum of 8 balls per over.
  - (a) The final over of each innings must continue until 6 legitimate balls have been bowled.
- 17.2. The ball shall be bowled from each end alternatively in periods of 5 overs. Where the bowler's end does not change, the batters swap ends.

#### 18. SCORING RUNS

Law 18 shall apply.

#### 19. BOUNDARIES

Law 19 shall apply subject to the following:

19.1. Law 19.1.1 shall be modified by the following: The boundary shall be marked to 45 metres from the centre of the pitch.

#### 20. DEAD BALL

Law 20 shall apply.

#### 21. NO BALL

Law 21 shall apply, subject to the following:

- 21.1. Law 21.2 Fair delivery the arm shall apply subject to the PSWL General Rules
- 21.2. If an umpire calls and signals "No Ball" because of an infringement of playing condition 28.1, the captain of the fielding side may only move the needed minimum of fielders from the restriction to any place on the field of play where the restriction does not apply. The captain of the fielding side however cannot use this playing condition to move other fielders that did not cause the infringement.
- 21.3. Ball bouncing over shoulder height of striker
  - (a) The umpire shall call and signal No ball for any delivery which, after pitching, passes or would have passed over shoulder height of the striker standing upright at the popping crease.

#### 22. WIDE BALL

Law 22 shall apply, subject to the following:

22.1. A delivery passing the striker outside the Wide Guideline shall be a Wide provided he/she maintains a normal batting position and has not brought the ball within reach. If, in the opinion of the umpire, the striker has brought the ball within reach, the Wide Guideline shall be disregarded, and the umpire shall apply a general interpretation consistent with the normal operation of Law 22.

#### 23. BYE AND LEG BYE

Law 23 shall apply.

# PART D: FIELDERS AND SUBSTITUTES, BATTER AND RUNNERS, PRACTICE ON THE FIELD, WICKET KEEPER

#### 24. FIELDER'S ABSENCE; SUBSTITUTES

Law 24 shall apply.

#### 25. BATTER'S INNINGS; RUNNERS

Law 25 shall apply, subject to the following:

- 25.1. A batter must retire after facing 30 legal balls.
- 25.2. In addition to 25.4.2 and 25.4.3, a batter who retires due to compulsory retirement is entitled to resume their innings only once all other players in attendance have batted.
- 25.3. A player who participates in a match but does not get the opportunity to bat before the end of the innings (as per 13. Innings), must bat at the top of the batting order in the following match they play. This does not apply to finals matches.

**For example:** If batters 1-5 are the only batters for an innings, the remaining players must bat at the top of the batting order the following game they play.

- 25.4. Law 25.5.1.1 shall apply, with the inclusion to allow a runner for a batter who sustained an injury and advised the opposition captain prior to the match start.
- 25.5. Batters must wear a helmet compliant with the PSWL General Rules Section 7.1.

#### 26. PRACTICE ON THE FIELD

Law 26 shall apply.

#### 27. THE WICKET-KEEPER

Law 27 shall apply, in addition to the following:

27.1. Wicket-keepers must wear a helmet compliant with the PSWL General Rules Section 7.1.

#### 28. THE FIELDER

Law 28 shall apply, subject to the following:

- 28.1. The following fielding restrictions shall apply at the instant of delivery:
  - (a) There may not be more than 5 fielders on the leg side.
  - (b) There may not be more than 4 fielders within 15m of the boundary.

In the event of an infringement of any of the above fielding restrictions, either umpire shall call and signal "No Ball". See also playing condition 21.2 above.

28.2. Fielders within 5m of the stumps must wear a helmet compliant with the PSWL General Rules Section 7.1.

#### **PART E: APPEALS AND DISMISSALS**

### 29. THE WICKET IS BROKEN Law 29 shall apply. **BATTER OUT OF HIS/HER GROUND** Law 30 shall apply. 31. **APPEALS** Law 31 shall apply. 32. **BOWLED** Law 32 shall apply. 33. CAUGHT Law 33 shall apply. 34. **HIT THE BALL TWICE** Law 34 shall apply. **HIT WICKET** 35. Law 35 shall apply. 36. LEG BEFORE WICKET Law 36 shall apply, with strong benefit of doubt to the batter. 37. **OBSTRUCTING THE FIELD** Law 37 shall apply. 38. **RUN OUT** Law 38 shall apply. 39. **STUMPED** Law 39 shall apply. 40. TIMED OUT Law 40 shall apply.

**PART F: UNFAIR PLAY** 

#### 41. UNFAIR PLAY

Law 41 shall apply, subject to the following:

- 41.1. A bowler shall receive two warnings for dangerous deliveries for the innings (inclusive of both short pitched and non-pitched no balls), and should they bowl a third, the umpire shall call and signal no ball, and another bowler shall complete the over.
  - (a) The bowler is thus taken off shall not be allowed to bowl again in that innings. The replacement bowler should not have bowled the previous over, nor will bowl the following over.
  - (b) The umpire will report the occurrence to the other umpire, the batters at the wicket and as soon as possible to the captain of the batting side.
  - (c) The umpires will then note the matter using the PSWL match form.

#### 42. PLAYERS' CONDUCT

Law 42 shall be replaced by the PSWL Disciplinary Guidelines and Code of Conduct.

### **UPDATE LOG**

Date	Change	Approval
28.01.2025	Addition of 25.3. A player who participates in a match but does not get	WA Cricket
	the opportunity to bat before the end of the innings (as per 13. Innings),	Competitions
	must bat in the following match they play. This does not apply to finals	Manager
	matches.	